

Camp Olmsted Merit Badge Prerequisite  
2016

Merit Badge/Programs	Comments	Complete Before Camp
American Heritage		1
Archery	2-Hour Class	
Archeology	Great for Older Scouts	
Architecture	Great For Older Scouts	1(a)(b)
Art	Very Fun	
Astronomy	Scout must attend Astronomy Hike in the evening. Weather permitted and time consuming	4(c),6b (Weather dependent)
Aviation	Great for Older Scouts	4 (a) OR (b) OR (c)
Backpacking	Scout should review req. before committing to this badge.	8(b)(c)(d),9e,10,11
Basketry	Costs about \$25 for material	
Bird Study	Requires studying outside of class	5(a)(b)(c)(d),7(b)
Camping	Requires a large amount of requirments to be completed outside of class.	4(b),5(e),7,8(d),9
Canoeing	Must pass swimming test on first day	Pass swim test
Climbing	Taught at Camp Post; limited sizes, Scouts must have tennis shoes	
Communication	Not recommended for first year scouts. Requires time outside of class.	5,8
Chess	FUN	
Digital Technology		1 CYBER CHIP
Electricity		2,8
Electronics		
Emergency Preparedness	Must have first aid merit badge. Need to bring a personal emergency kit to camp.	1,2(d),2(c),6(c),8(c ) bring information from home/ bring personal emergency pack
Energy	Great for Older Scouts	4
Environmental Science	Recommended for 13 years or older	
First Aid	Recommended for 13 years or older	2(d) Complete at home - bring to camp
Fish and Wildlife Management	Scout will need extra time outside of class to complete requirement 6	5,7
Fishing	Fishing rod required. Requirement 9 is not guaranteed at camp	7 please come to camp with local regulation, 9
Fly-Fishing	Requirment 10 is not guaranteed at camp	8
Forestry	Requirement 7 will be done in camp only if Forester is available to speak to class	7
Fly-Fishing	Fly-Fishing rod required.	10
Geology	Requires studying outside of class	
Hiking	Requires studying outside of class	5,6,7
Indian Lore		
Insect Study		9
Journalism	Requires a great deal of writing	2,4

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Kayaking	Limited Class Sizes	Must pre-register online, pass swim test
Leatherwork	Cost of materials is about \$15. Materials can be purchased in our Trading Post.	
Lifesaving	Strong swimming skills are required. Long sleeve button-down shirt, pants, belt, and socks are all required	1(a)
Music	Musical instruments are welcome	3
Nature	Can be completed at camp but Requirement 4 takes a great deal of time outside of class	
Mammal Study	Great for first year scouts	
Movie Making	Fun	
Oceanography	Not recommended for first year scouts	Requires ability to write 500 word essay
Orienteering	Compass Required	
Photography		
Pioneering	2 hours daily,	
Pulp and Paper		
Programing		1, CYBER CHIP
Reptile and Amphibian Study	Great for Older Scouts	8
Rifle Shooting	2-Hour Class	
Robotics	FUN, should bring an engineering notebook, cost \$20.	
Rowing	Must pass swimming test on first day. Physical strength is needed	
Radio	Great for any scout	
Scholarship		1a, 1b, 3
Sculpture		
Shotgun Shooting	Must be comfortable shooting 20 gauge shotgun. Cost \$35. 2-Hour Class	Not recommended for young scouts - shotguns have kick and qualifying challenges
Small Boat Sailing	Limited Class sizes. Must be 14 years or older, and must also pass swim test on first day	Must pre-register online
Space Exploration	Rocket kits cost \$10-15	
Soil and Water Conservation		Required ability to write 500 word paper
Swimming	Pass swimming test on first day. <b>New requirements in effect for 2015</b>	Pass swim test
Textile		
Theater		1, 6
Weather		8
Sustainability	Many Prerequisites	1,2(Food A, Water A, Community A, Energy B, Stuff A),5(a)
Plant Science	Requires some work outside of class	
Wilderness Survival	Overnighter required	
Wood Carving	Must have Totin' Chip	2(a)
Outdoor Ethics Awareness Award	Great for any scouts	3,4